

# CSE-217: Theory of Computation

## REGULAR Expression

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# Regular Expression



# REGULAR EXPRESSIONS

- In arithmetic, we can use the operations  $+$  and  $\times$  to build up expressions such as  $(5 + 3) \times 4$ .
- Similarly, we can use the regular operations to build up expressions describing languages.
- These are called **regular expressions**.



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- Similarly, we can use the regular operations to build up expressions describing languages.
- These are called **regular expressions**.
- An example is:

$$(0 \cup 1)0^*$$



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$$\{0, 00, 000, \dots, 1, 10, 100, \dots\}$$



## REGULAR EXPRESSIONS example

■  $(0 \cup 1)^*$



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- $(0 \cup 1)^*$
- $\Sigma^*$  where  $\Sigma = \{0, 1\}$



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- $(0 \cup 1)^*$
- $\Sigma^*$  where  $\Sigma = \{0, 1\}$
- $\Sigma^*1$  where  $\Sigma = \{0, 1\}$
- $(0^*\Sigma) \cup (\Sigma^*1)$  where  $\Sigma = \{0, 1\}$



# REGULAR EXPRESSIONS

## DEFINITION 1.52

Say that  $R$  is a *regular expression* if  $R$  is

1.  $a$  for some  $a$  in the alphabet  $\Sigma$ ,
2.  $\epsilon$ ,
3.  $\emptyset$ ,
4.  $(R_1 \cup R_2)$ , where  $R_1$  and  $R_2$  are regular expressions,
5.  $(R_1 \circ R_2)$ , where  $R_1$  and  $R_2$  are regular expressions, or
6.  $(R_1^*)$ , where  $R_1$  is a regular expression.

In items 1 and 2, the regular expressions  $a$  and  $\epsilon$  represent the languages  $\{a\}$  and  $\{\epsilon\}$ , respectively. In item 3, the regular expression  $\emptyset$  represents the empty language. In items 4, 5, and 6, the expressions represent the languages obtained by taking the union or concatenation of the languages  $R_1$  and  $R_2$ , or the star of the language  $R_1$ , respectively.



# Regular Expression Example





## REGULAR EXPRESSIONS shorthand

- $R^+ \equiv RR^*$
- $R^+ \cup \{\epsilon\} \equiv R^*$
- $R^k$  be the concatenation of  $k$   $R$ 's
- $L(R)$  to be the language of  $R$ .



## REGULAR EXPRESSIONS Example

In the following instances, we assume that the alphabet  $\Sigma$  is  $\{0, 1\}$ .

1  $0^*10^*$



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1  $0^*10^* = \{w \mid w \text{ contains a single } 1\}$

2  $\Sigma^*1\Sigma^*$



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3  $\Sigma^*001\Sigma^* = \{w \mid w \text{ contains the string } 001 \text{ as a substring}\}$ .

4  $1^*(01^+)^*$



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3  $\Sigma^*001\Sigma^* = \{w \mid w \text{ contains the string } 001 \text{ as a substring}\}$ .

4  $1^*(01^+)^* = \{w \mid \text{every } 0 \text{ in } w \text{ is followed by at least one } 1\}$



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5  $(\Sigma\Sigma)^* = \{w \mid w \text{ is a string of even length}\}$

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5  $(\Sigma\Sigma)^* = \{w \mid w \text{ is a string of even length}\}$

6  $(\Sigma\Sigma\Sigma)^* = \{w \mid \text{the length of } w \text{ is a multiple of } 3\}$

7  $01 \cup 10$



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7  $01 \cup 10 = \{01, 10\}$ .

8  $0\Sigma^*0 \cup 1\Sigma^*1 \cup 0 \cup 1$



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7  $01 \cup 10 = \{01, 10\}$ .

8  $0\Sigma^*0 \cup 1\Sigma^*1 \cup 0 \cup 1 = \{w \mid w \text{ starts and ends with the same symbol}\}$



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$$9 \quad (0 \cup \epsilon)1^* = 01^* \cup 1^*.$$

$$10 \quad (0 \cup \epsilon)(1 \cup \epsilon)$$



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In the following instances, we assume that the alphabet  $\Sigma$  is  $\{0, 1\}$ .

9  $(0 \cup \epsilon)1^* = 01^* \cup 1^*$ .

10  $(0 \cup \epsilon)(1 \cup \epsilon) = \{\epsilon, 0, 1, 01\}$

11  $1^* \emptyset$



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11  $1^* \emptyset = \emptyset$ .

12  $\emptyset^*$



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$$10 \quad (0 \cup \epsilon)(1 \cup \epsilon) = \{\epsilon, 0, 1, 01\}$$

$$11 \quad 1^* \emptyset = \emptyset.$$

$$12 \quad \emptyset^* = \{\epsilon\}$$





# EQUIVALENCE WITH FINITE AUTOMATA



## EQUIVALENCE WITH FINITE AUTOMATA

- Regular expressions and finite automata are equivalent in their descriptive power.
- Any regular expression can be converted into a finite automaton



# EQUIVALENCE WITH FINITE AUTOMATA

## Theorem

A language is regular if and only if some regular expression describes it.



# EQUIVALENCE WITH FINITE AUTOMATA

## Lemma

If a language is described by a regular expression, then it is regular.



# EQUIVALENCE WITH FINITE AUTOMATA

## PROOF IDEA

- 1 Say that we have a regular expression  $R$  describing some language  $A$ .
- 2 We show how to convert  $R$  into an NFA recognizing  $A$ .
- 3 If an NFA recognizes  $A$  then  $A$  is regular.



# EQUIVALENCE WITH FINITE AUTOMATA

## PROOF

Let's convert  $R$  into an NFA  $N$ . We consider the six cases in the formal definition of regular expressions.



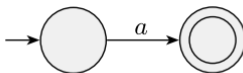
## EQUIVALENCE WITH FINITE AUTOMATA

- 1  $R = a$  for some  $a \in \Sigma$  Then  $L(R) = \{a\}$ , and the following NFA recognizes  $L(R)$ .



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Formally,  $N = (\{q_1, q_2\}, \Sigma, \delta, q_1, \{q_2\})$ , where we describe  $\delta$  by saying that  $\delta(q_1, a) = \{q_2\}$  and that  $\delta(r, b) = \emptyset$  for  $r \neq q_1$  or  $b \neq a$ .





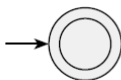
## EQUIVALENCE WITH FINITE AUTOMATA

2  $R = \epsilon$  Then  $L(R) = \{\epsilon\}$ , and the following NFA recognizes  $L(R)$ .



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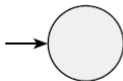
## EQUIVALENCE WITH FINITE AUTOMATA

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Formally,  $N = (\{q_1\}, \Sigma, \delta, q_1, \emptyset)$ , where  $\delta(r, b) = \emptyset$  for any  $r$  and  $b$ .



## EQUIVALENCE WITH FINITE AUTOMATA

$$4 \quad R = R_1 \cup R_2.$$

$$5 \quad R = R_1 \circ R_2.$$

$$6 \quad R = R_1^*.$$

For the last three cases, we use the constructions given in the proofs that the class of regular languages is closed under the regular operations. In other words, we construct the NFA for  $R$  from the NFAs for  $R_1$  and  $R_2$  (or just  $R_1$  in case 6) and the appropriate closure construction.



# Example

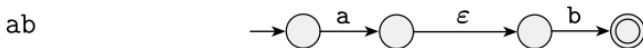
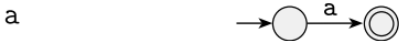


# EQUIVALENCE WITH FINITE AUTOMATA

- 1 Build an NFA from the regular expression  $(ab \cup b)^*$



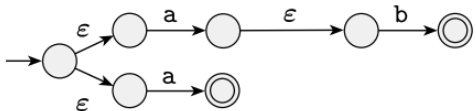
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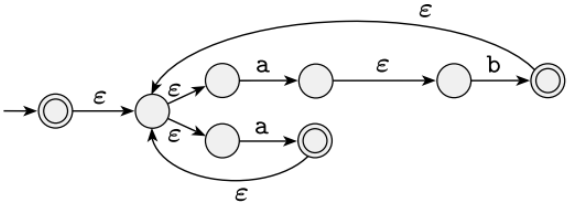


# EQUIVALENCE WITH FINITE AUTOMATA

$ab \cup a$



$(ab \cup a)^*$

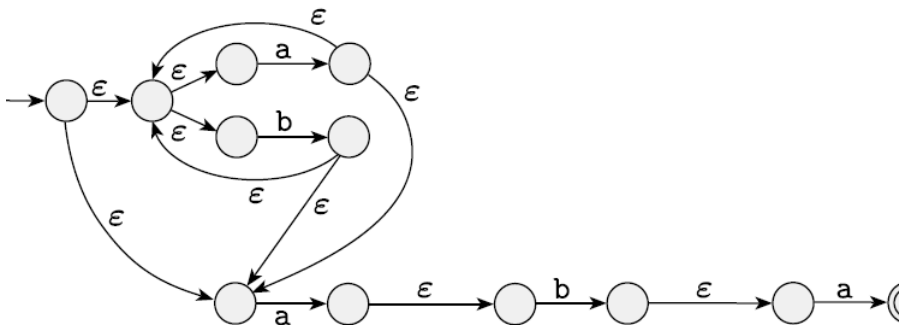


# EQUIVALENCE WITH FINITE AUTOMATA

2 Build an NFA from the regular expression  
 $(a \cup b)^* aba$



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If a language is regular, then it is described by a regular expression.



# EQUIVALENCE WITH FINITE AUTOMATA

## Proof



# EQUIVALENCE WITH FINITE AUTOMATA

**Proof**

**Homework!**

